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SYSTEM REQUIREMENTS

IN ORDER TO USE PLAN ANALYST, YOU MUST HAVE THE FOLLOWING:

- 1. COMPUTER RUNNING WINDOWS XP, VISTA 7 OR 8.
- 2. HARD DRIVE WITH AT LEAST 5 MB AVAILABLE FOR PLAN ANALYST.
- 3. CD DRIVE (USED FOR INSTALLATION ONLY).
- 4. PRINTER.
- 5. Mouse.

NOTE: THE MINIMUM SCREEN RESOLUTION REQUIRED IS 1280 X 1024 FOR STANDARD SCREENS AND 1360 X 768 FOR WIDE SCREENS.

USER REQUIREMENTS

PLAN ANALYST IS DESIGNED TO ASSIST THE USER IN DETERMINING HOW THE BUILDING CODE REQUIREMENTS APPLY TO A PROJECT AND CREATE CODE STUDIES AND CORRECTION REPORTS. THE USER SHOULD HAVE A BASIC UNDERSTANDING OF THE BUILDING CODE AND A COPY OF THE CODE AVAILABLE FOR ADDITIONAL RESEARCH.

INSTALLING PLAN ANALYST ON YOUR COMPUTER

- 1. FIRST INSERT THE PLAN ANALYST CD INTO YOUR CD DRIVE, USUALLY DRIVE D.
- 2. CLICK START LOCATED IN THE LOWER LEFT CORNER OF YOUR SCREEN.
- 3. CLICK RUN
- 4. IN THE BOX LABELED OPEN, TYPE D:SETUP (MATCH THE LETTER TO YOUR CD DRIVE).
- 5. Press Enter or click OK. Note: you may use the Browse... button.

CLICK NEXT ON THE 1ST 3 SCREENS



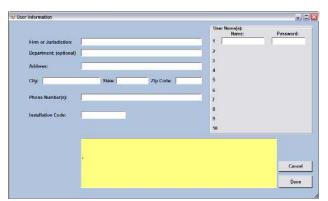


CLICK CLOSE ON LAST SCREEN



RUNNING PLAN ANALYST FOR THE FIRST TIME

THIS SCREEN WILL BE DISPLAYED



NOTE: THIS INFORMATION MUST BE FILLED OUT COMPLETELY BEFORE YOU CAN CONTINUE.

THE INSTALLATION CODE YOU WILL BE ASKED TO INPUT IS LOCATED ON THE BACK OF THE SOFTWARE CASE NEAR THE BOTTOM.

THE INFORMATION YOU ENTER MAY BE CHANGED AT A LATER TIME USING THE SETUP PART OF PLAN ANALYST.

PLAN ANALYST FEATURES

USING THE KEYBOARD

PRESSING ENTER WILL ACCEPT YOUR SELECTIONS AND MOVE CURSOR TO THE NEXT FIELD OR SCREEN.

PRESSING ESC WILL MOVE THE CURSOR BACK TO THE LAST FIELD OR SCREEN.

PRESSING TAB WILL MOVE THE CURSOR TO THE NEXT FIELD OR SCREEN.

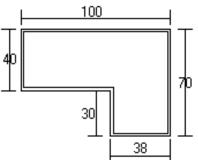
PRESSING SHIFT+TAB WILL MOVE THE CURSOR TO THE PREVIOUS FIELD OR SCREEN.

TEXT BOXES

When you are entering information into a text box, all standard editing capabilities are available, delete, insert, overtype, etc. If you need to delete characters and type new ones in their place, highlight the characters to be deleted first. You may do this by using your mouse to highlight the word or drag the mouse cursor over the characters with the left button pressed. Then type the new replacement characters. Note: You may also use this method to delete characters or words. Highlight characters/words to be deleted and press the Delete key.

USING THE CALCULATOR

WHEN NUMBERS, SUCH AS DIMENSIONS AND SQUARE FOOTAGE, ARE REQUIRED, A FOUR-FUNCTION CALCULATOR IS BUILT INTO PLAN ANALYST. USE THE + FOR ADDITION - FOR SUBTRACTION X OR * FOR MULTIPLICATION AND / FOR DIVISION. ALGEBRAIC LOGIC IS USED (I.E. DIVISION AND MULTIPLICATION ARE ALWAYS DONE BEFORE ADDITION AND SUBTRACTION)



THERE IS NO NEED TO REACH FOR YOUR CALCULATOR.
WHEN ASKED FOR THE FLOOR AREA ENTER: 100 x 40 + 30 x 38 AND THE FLOOR AREA WILL BE CALCULATED FOR YOU.

ENTERING DIMENSIONS

DIMENSIONS MAY BE ENTERED USING EITHER DECIMALS OF A FOOT (10.4167) OR BY USING THE FEET_INCHES (10_5) FORMAT. FOR 10 FEET 5 INCHES, YOU ENTER EITHER 10.4167 OR 10_5.

CUT OR COPY AND PASTE USING THE WINDOWS CLIPBOARD

- 1. HIGHLIGHT THE WORD OR WORDS THAT YOU WANT TO MOVE TO OR FROM PLAN ANALYST.
- 2. If YOU WANT TO DELETE THE HIGHLIGHTED WORDS AND COPY THEM TO THE CLIPBOARD, SIMPLY PRESS SHIFT + DELETE (AT THE SAME TIME).
- 3. To copy the highlighted words to the clipboard, simply press CTRL + INSERT OR CTRL + C (AT THE SAME TIME).
- 4. MOVE THE CURSOR TO THE NEW LOCATION.
- 5. TO PLACE THE SELECTED TEXT AT THE NEW LOCATION, PRESS SHIFT + INSERT OR CTRL+V (AT THE SAME TIME).

LOCATION OF PROJECT FILES

PLAN ANALYST CREATES A SUBDIRECTORY CALLED **PROJECTS** DURING THE SETUP PROCEDURE. IE. C:\Program Files\Ben Weese and Associates\Plan Analyst for the 2009 IBC\Projects This is the default location for files. You <u>may change this to any location</u> you prefer.

BUILDING SIZE LIMITS

THE MAXIMUM NUMBER OF FLOORS ALLOWED IS 100 (STORIES PLUS BASEMENTS).

THE MAXIMUM NUMBER OF AREAS ALLOWED PER FLOOR IS 100.

THE MAXIMUM NUMBER OF AREAS SHARING EXITS PER FLOOR IS 3.

THE MAXIMUM NUMBER OF FIRE WALLS ALLOWED IS 3

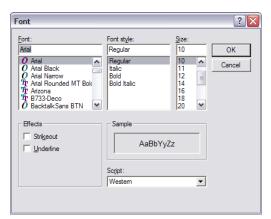
SETUP PULL-DOWN MENU (LOCATED BELOW THE TITLE BAR)

USER INFORMATION



THE INFORMATION ASKED ON THIS FORM IS NEEDED TO PRODUCE THE HEADER ON ALL PLAN ANALYST REPORTS. ONCE THIS INFORMATION IS INPUT IT WILL BE USED UNTIL YOU CHANGE IT. TO CHANGE THE HEADER INFORMATION SUCH AS A CHANGE IN ADDRESS, CONTACT NUMBERS OR CONTACT PERSON SIMPLY RETURN TO THIS FORM AND REPLACE THE OUTDATED INFORMATION.

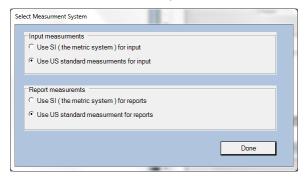
FONT SETUP



THIS ALLOWS YOU TO CHANGE THE FONT STYLE OR SIZE FOR ALL REPORTS. YOU SIMPLY CHOOSE THE FONT, STYLE AND SIZE. THEN CLICK OK.

USE SI (THE METRIC SYSTEM) AS DEFAULT (2009 GLOBAL VERSION ONLY)

WHEN YOU SELECT THIS, THE FOLLOWING FORM WILL BE SHOWN.

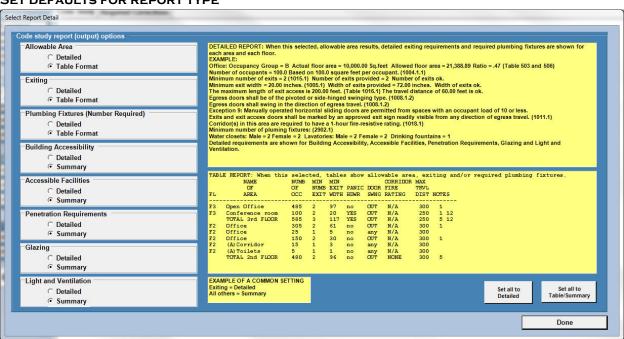


IF YOU ARE ONLY USING SI UNITS, SELECT USE SI FOR BOTH INPUT AND REPORT.

- 1. IF YOU ARE ONLY USING US UNITS, SELECT USE US FOR BOTH INPUT AND REPORT.
- 2. If the plans are in SI but you need the report in US units, select SI for input and US for report.
- 3. If the plans are in US but you need the report in SI units, select US for input and SI for report.

ALL CONVERSION OF UNITS WILL BE DONE FOR YOU.

SET DEFAULTS FOR REPORT TYPE



THIS SETS THE DEFAULTS FOR THE CODE STUDY REPORTS. YOU SHOULD SELECT THE OPTION THAT CREATES THE TYPE OF REPORT YOU PREFER MOST OF THE TIME. YOU WILL HAVE THE OPTION TO OVERRIDE THE DEFAULT EACH TIME YOU CREATE A REPORT.

FOR ALLOWABLE AREA, EXITING AND PLUMBING FIXTURES:

- 1. If SUMMARY IS SELECTED, THE REPORT WILL GROUP EACH SUBJECT TOGETHER IN A TABLE.
- 2. If DETAIL FOR ALL IS SELECTED, INFORMATION WILL BE GROUPED BY AREA AND FLOOR. SEE EXAMPLES IN YELLOW BOXES ABOVE.

FOR ALL GROUPS, LESS INFORMATION WILL BE PROVIDED IF SUMMARY IS SELECTED.

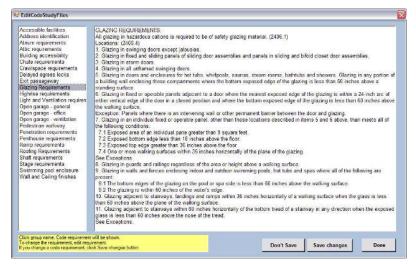
LOCATION OF PREVIOUS PROJECTS

This allows you to set a new location for files containing previous projects.

Note: If you change the location, you will need to copy existing projects to the new location.

EDIT CODE STUDY REQUIREMENTS

THIS ALLOWS YOU TO REVIEW OR CHANGE CODE REQUIREMENTS FOR CODE STUDIES.
YOU CAN CHANGE WORDING TO MATCH LOCAL REQUIREMENTS OR YOUR PREFERRED WORDING.



CLICK REQUIREMENT NAME IN LEFT BOX. CORRESPONDING CODE REQUIREMENTS WILL BE SHOWN IN THE RIGHT BOX.

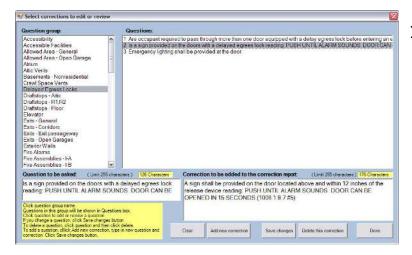
YOU MAY EDIT THE REQUIREMENT BEFORE SAVING.

CLICK THE SAVE CHANGES BUTTON AFTER EDITING EACH REQUIREMENT.

CLICK ANOTHER REQUIREMENT NAME <u>OR</u> CLICK THE **DONE** BUTTON.

EDIT QUESTIONS FOR CORRECTION REPORT

YOU CAN ADD, MODIFY OR DELETE QUESTIONS ASKED DURING THE CREATION OF EACH NEW CORRECTION REPORT. THIS ALLOWS YOU TO ADJUST QUESTIONS TO SHOW LOCAL CONDITIONS OR PREFERENCES.



TO EDIT A QUESTION

- 1. CLICK QUESTION GROUP ON THE LEFT THEN CLICK THE QUESTION YOU WANT TO EDIT ON THE RIGHT. THE QUESTION AND CORRECTION WILL SHOW IN THE BOTTOM BOXES READY FOR YOU TO
- 2. EDIT QUESTION AND/OR CORRECTION
- 3. CLICK SAVE CHANGES.
- 4. WHEN YOU HAVE COMPLETED ALL CHANGES CLICK DONE

TO DELETE A QUESTION

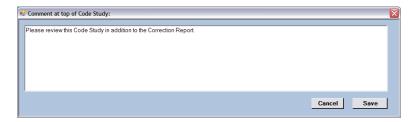
- 1. CLICK QUESTION GROUP ON THE LEFT, THEN CLICK THE QUESTION YOU WANT TO DELETE ON THE RIGHT. THE QUESTION AND CORRECTION WILL SHOW IN BOTTOM BOXES READY FOR YOU TO DELETE.
- 2. CLICK DELETE THIS QUESTION
- 3. CLICK SAVE CHANGES.
- 4. WHEN YOU HAVE COMPLETED ALL CHANGES CLICK DONE

TO ADD A NEW QUESTION AND CORRECTION

- 1. CLICK QUESTION GROUP ON THE LEFT.
- 2. CLICK THE CLEAR BUTTON.
- 3. Type in the new question and new correction.
- 4. CLICK ADD NEW CORRECTION BUTTON
- 5. WHEN YOU HAVE COMPLETED ALL CHANGES CLICK DONE.

EDIT CUSTOMIZED COMMENT FOR CODE STUDY REPORTS

INFORMATION ENTERED HERE SHOWS UP AT THE TOP OF ALL CODE STUDY REPORTS.
THIS WOULD ALLOW YOU TO ENTER STANDARD INFORMATION OR DISCLAIMERS THAT YOU WANT TO SHOW ON ALL CODE STUDY REPORTS.



EDIT CUSTOMIZED COMMENT FOR CORRECTION REPORT

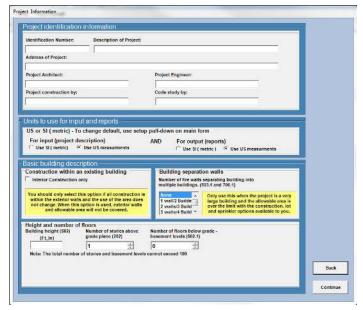
Information entered here shows up at the top of all Code Correction Reports. This would allow you to enter standard information or disclaimers that you want to show on all Correction reports.



ENTERING A PROJECT DESCRIPTION

CLICK THE IBC PROJECT BUTTON ON THE LEFT SIDE OF SCREEN OR CLICK PROJECT ON THE PULL-DOWN MENU, THEN CLICK NEW PROJECT AND CLICK ALL OTHER IBC PROJECTS.

PROJECT INFORMATION



- 1. ENTER THE INFORMATION ABOUT THE PROJECT.
- 2. IF THIS IS A LARGE BUILDING REQUIRING FIRE WALLS TO SEPARATE THE BUILDING INTO MULTIPLE BUILDINGS, CLICK ON THE NUMBER OF FIRE WALLS. NOTE: FIREWALLS REQUIRED FOR USE SEPARATION, EXITS, LOCATION ON PROPERTY, ETC. ARE CALCULATED FOR YOU
- 3. ENTER THE HEIGHT OF THE BUILDING.
- 4. CLICK UP-DOWN ARROWS TO SELECT THE NUMBER OF STORIES ABOVE GRADE
- 5. IF THERE ARE BASEMENT LEVELS, CLICK UP-DOWN ARROWS TO SELECT THE NUMBER OF FLOORS BELOW GRADE.
- 6. CLICK THE CONTINUE BUTTON.

NOTE: IF YOU DIVIDE THE BUILDING INTO MULTIPLE BUILDINGS WITH FIRE WALL(S), YOU WILL NEED TO ENTER 3, 4 AND 5 FOR EACH BUILDING.

UNITS TO USE FOR INPUT AND REPORTS (2009 GLOBAL VERSION ONLY)
IF YOU ARE ONLY USING SI UNITS, SELECT USE SI FOR BOTH INPUT AND REPORT.

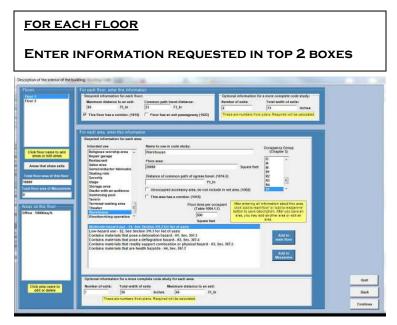
1. IF YOU ARE ONLY USING US UNITS, SELECT USE US FOR BOTH INPUT AND REPORT.

- 2. If the plans are in SI but you need the report in US units, select SI for input and US for report.
- 3. If the plans are in US but you need the report in SI units, select US for input and SI for report.

ALL CONVERSION OF UNITS WILL BE DONE FOR YOU.

BUILDING INTERIOR

CLICK ON THE FLOOR THAT YOU ARE ENTERING OR EDITING.



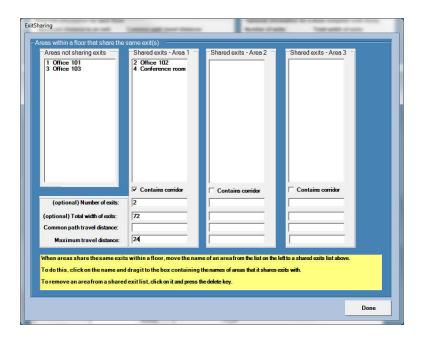
FOR EACH AREA ON THE FLOOR

- 1. CLICK THE NAME OF THE AREA IN THE INTENDED USE: LIST.
- 2. ENTER THE FLOOR AREA. NOTE:
 WHEN A NUMBER IS REQUIRED, PLAN
 ANALYST HAS A BUILT-IN
 CALCULATOR. IE. 20_6 x 13 FOR
 20'6" TIMES 13'
- 3. CLICK ANY OTHER OPTION THAT APPLIES TO THIS AREA. NOTE: SOME USES HAVE ADDITIONAL OPTIONS IN THE GRAY AREA BELOW "INTENDED USE" THAT ARE NOT SHOWN IN THIS EXAMPLE.
- 4. CLICK ADD TO MAIN FLOOR OR ADD TO MEZZANINE AFTER THE INFORMATION FOR EACH AREA IS COMPLETED.
- 5. WHEN ALL AREAS ON ALL FLOORS ARE COMPLETED, CLICK THE CONTINUE BUTTON.

NOTES:

- 1. THE TOTAL FLOOR AREA IS SHOWN IN THE BOTTOM LEFT CORNER. MAKE SURE THAT THE TOTAL FLOOR AREA MATCHES THE PLANS. MOST FLOORS WILL HAVE A "NONHABITABLE AREA" TO ACCOUNT FOR WALLS, SHAFTS, ETC.
- 2. Some uses allow you to select fixed seating. When you select fixed seating, you will need to enter the number of occupants.
- 3. WHEN YOU SELECT SKATING RINK OR SWIMMING POOL YOU WILL BE ASKED FOR THE AREA OF THE POOL OR RINK. THIS IS BECAUSE THE POOL OR RINK HAS A DIFFERENT AREA PER OCCUPANT THAN THE AREA AROUND THE POOL OR RINK. IF THERE IS SPECTATOR SEATING, YOU WILL NEED TO ENTER THE TOTAL NUMBER OF OCCUPANTS INCLUDING POOL OR RINK AND SPECTATOR AREA.
- 4. PLAN ANALYST WILL DEFAULT TO THE CORRECT OCCUPANCY GROUP AND AREA PER OCCUPANT. THERE IS NO NEED TO CHANGE THESE.
- 5. OPTIONAL INFORMATION FOR THE FLOOR IN THE UPPER RIGHT CORNER AND AREA INFORMATION AT THE BOTTOM MAY BE LEFT BLANK BUT IF YOU ENTER THIS INFORMATION, THE CODE STUDY WILL ALSO SHOW IF THE NUMBER OF EXITS, THE WIDTH OF EXITS, AND THE TRAVEL DISTANCES ARE CORRECT. ENTERING THIS INFORMATION WILL ALSO ALLOW YOU TO ADD THESE PROBLEMS TO THE CORRECTION REPORT AUTOMATICALLY.
- 6. YOU MAY MOVE BACK AND FORTH THROUGH THE FLOORS AND AREAS BY CLICKING THE NAME OF FLOOR OR AREA IN THE LIST BOXES ON THE LEFT SIDE. WHEN AN AREA IS SELECTED, YOU MAY EDIT OR DELETE IT.
- 7. If some of the areas on a floor share the same exit system such as suite, department, etc. and you want to see the exit requirements for this area alone, click the Exit sharing button.

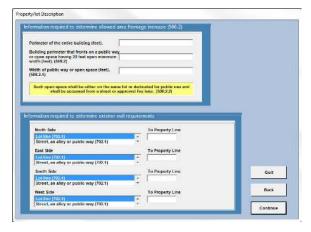
EXIT SHARING



- 1. WHEN YOU CLICK THE EXIT SHARING BUTTON THIS SCREEN WILL BE DISPLAYED.
- 2. ALL AREAS ON THIS FLOOR WILL BE DISPLAYED IN THE LEFT LIST BOX (AREAS NOT SHARING EXITS)
- 3. YOU MAY HAVE UP TO 3 DIFFERENT SHARED AREAS.
- 4. TO ADD AN AREA TO SHARED EXITS CLICK ON THE NAME OF THE AREA IN THE AREAS NOT SHARING EXITS BOX AND HOLD THE MOUSE BUTTON DOWN WHILE DRAGGING IT TO THE SHARED EXITS 1 LIST BOX.
- 5. RELEASE THE MOUSE BUTTON
- 6. IN THIS EXAMPLE, I HAVE MOVED OFFICE 102 AND THE CONFERENCE ROOM TO SHARED EXITS 1.
- 7. FILL IN THE INFORMATION FOR SHARED EXITS 1 BELOW.
- 8. CLICK DONE.

NOTE: IN ADDITION TO SHOWING THE EXIT REQUIREMENTS FOR EACH AREA AND THE FLOOR, THE CODE STUDY WILL SHOW THE EXIT REQUIREMENTS FOR EACH SHARED EXIT AREA.

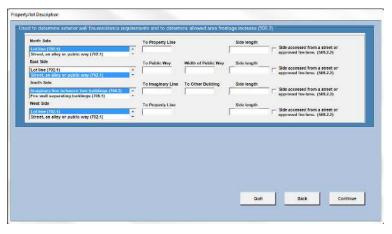
PROPERTY DESCRIPTION (ALL EXCEPT 2012 IBC)



TO ENTER THE PROPERTY DESCRIPTION

- 1. ENTER THE PERIMETER OF THE BUILDING, THE OPEN PERIMETER AND THE MINIMUM WIDTH OF ACCESSIBLE OPEN SPACE AROUND THE BUILDING.
- 2. FOR EACH SIDE, SELECT THE BOUNDARY (LOT LINE, STREET, ETC) AND ENTER THE REQUIRED DISTANCE(S).
- 3. CLICK THE CONTINUE BUTTON.

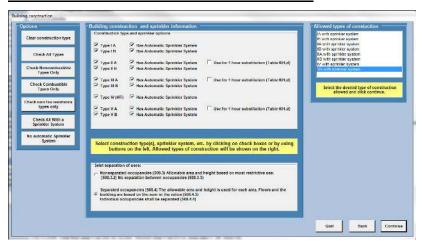
PROPERTY DESCRIPTION (2012 IBC VERSION)



TO ENTER THE PROPERTY DESCRIPTION

- 1. FOR EACH SIDE,
 SELECT THE BOUNDARY (LOT LINE,
 STREET, ETC)
 ENTER THE REQUIRED DISTANCE(S).
 ENTER THE LENGTH OF THE SIDE THAT
 FACES THE BOUNDARY.
 CLICK THE CHECK BOX IF THIS SIDE
 CAN BE ACCESSED FROM A STREET
 OR FIRE LANE.
- 2. CLICK THE CONTINUE BUTTON.

SELECTING CONSTRUCTION TYPE



- 1. YOU MAY EITHER CLICK A BUTTON TO CHECK MULTIPLE CONSTRUCTION TYPES OR CLICK CHECK BOXES BESIDES THE TYPE OF CONSTRUCTION THAT YOU ARE CHECKING.
- 2. IF THE BUILDING HAS A SPRINKLER SYSTEM, YOU MAY EITHER CLICK A SPRINKLER BUTTON OR SPRINKLER CHECK BOXES.
- 3. IF THERE IS MORE THAN ONE USE IN THE BUILDING, SELECT SEPARATION OF USES.

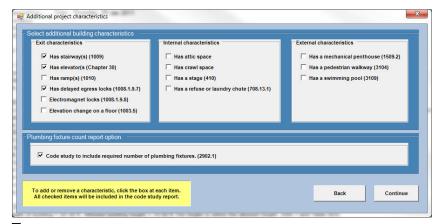
THIS SCREEN IS INTERACTIVE. THE ALLOWED TYPES OF CONSTRUCTION: LIST BOX WILL CHANGE TO SHOW THE ALLOWED TYPES OF CONSTRUCTION EACH TIME YOU MAKE A CHANGE. THIS ALLOWS YOU TO QUICKLY TRY DIFFERENT OPTIONS. THIS WILL HELP YOU QUICKLY DETERMINE IF YOU NEED TO SEPARATE USES OR ADD A SPRINKLER SYSTEM.

THE ALLOWED TYPES OF CONSTRUCTION WILL SHOW IN THE UPPER RIGHT CORNER.

SELECT THE CONSTRUCTION TYPE THAT YOU ARE USING.

IF YOU WANT TO CHECK ONLY ONE TYPE, SELECT ONLY ONE TYPE AND THEN THE CONTINUE BUTTON. THE REPORT WILL SHOW ALLOWABLE AREA, HEIGHT AND STORIES SO YOU WILL BE ABLE TO SEE IF THESE USES ARE ALLOWED IN THIS BUILDING.

ADDITIONAL COMPONENTS



CLICK THE CHECK BOX FOR EACH COMPONENT THAT IS INCLUDED IN THIS PROJECT.

IF YOU WANT THE REQUIRED NUMBER OF PLUMBING FIXTURES TO BE INCLUDED IN THIS REPORT, CLICK THE BOX FOR CODE STUDY TO INCLUDE REQUIRED NUMBER OF PLUMBING FIXTURES

CLICK THE NEXT BUTTON.

THE PROJECT DESCRIPTION IS NOW COMPLETE AND THE CODE STUDY WILL BE CREATED. THE REPORT IS DISPLAYED ON THE MAIN SCREEN

YOU MAY SAVE AND OR PRINT THIS REPORT.

IF YOU SEE SOMETHING THAT YOU WANT TO CHANGE, CLICK PROJECT, THEN CLICK:

EDIT GENERAL INFORMATION (TO CHANGE PROJECT INFORMATION) OR
EDIT AREA INFORMATION (TO CHANGE INFORMATION ABOUT FLOORS OR AREA) OR
EDIT PROPERTY/LOT INFORMATION (TO CHANGE PERIMETER OR DISTANCE TO LOT LINES) OR
EDIT CONSTRUCTION TYPE (TO CHANGE CONST. TYPE, SPRINKLER INFO., OR USE SEPARATION) OR
EDIT ADDITIONAL FEATURES (TO CHANGES STAIRS, RAMPS, LOCKS, PENTHOUSE, ETC.)

SAVING PROJECT DESCRIPTION AND CODE STUDY

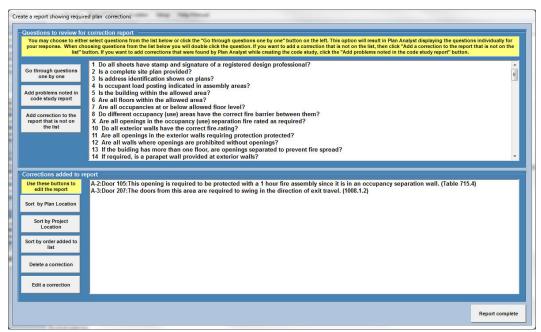
- SAVE CURRENT PROJECT DESCRIPTION SAVES INPUT DESCRIPTION OF PROJECT. NEEDED TO EDIT PROJECT DESCRIPTION.
- 2. SAVE CODE STUDY SAVES THE ACTUAL REPORT SO THAT YOU CAN SEND THE ACTUAL REPORT TO ANOTHER OFFICE OR LOAD INTO A WORD PROCESSOR LIKE MICROSOFT WORD. THE FILE IS SAVED IN THE PROJECTS FOLDER WITH THE EXTENSION OF .RTF (EG. MYPROJECT.RTF).

CORRECTION REPORT

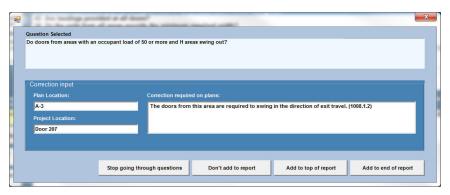
PLAN ANALYST CREATES A CHECKLIST FOR THIS PROJECT. THE QUESTIONS IN THE CHECKLIST ARE SELECTED BASED ON THE CODE STUDY SO YOU WILL NOT BE ASKED QUESTIONS THAT DO NOT APPLY TO THIS PROJECT.

YOU MAY EITHER SCROLL THROUGH THE LIST AND PICK QUESTIONS BASED ON YOUR REVIEW OF THE PLANS OR CLICK THE GO THROUGH QUESTIONS ONE BY ONE BUTTON AND PLAN ANALYST WILL LEAD YOU THROUGH EACH QUESTION ON THE CUSTOMIZED LIST.

TO ADD PROBLEMS NOTED IN THE CODE STUDY, CLICK THE ADD PROBLEMS NOTED IN THE CODE STUDY BUTTON. NOTE: YOU WILL NEED TO ADD PLAN LOCATION AND PROJECT LOCATION TO THESE.



WHEN YOU NOTE A PROBLEM ON THE PLANS, THE FOLLOWING SCREEN IS DISPLAYED. YOU ENTER THE PROBLEM ON THE PLANS AND IDENTIFY THE PROJECT LOCATION.



WHEN YOU HAVE COMPLETED THE LIST OF QUESTIONS, CLICK THE REPORT COMPLETE BUTTON. THIS WILL CREATE THE CORRECTION REPORT. TO REVIEW THE CORRECTION REPORT, CLICK THE REQUIRED CORRECTIONS TAB ON THE MAIN SCREEN TO REVIEW THE REPORT.

SAVING THE CORRECTION REPORT:

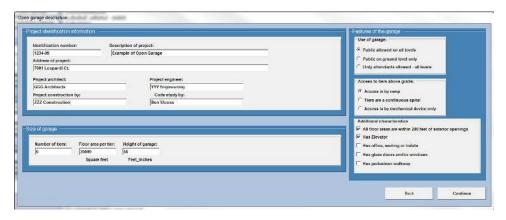
IN SAVE BOX, CLICK CORRECTION REPORT BUTTON OR SAVE CORRECTION REPORT UNDER THE CORRECTION REPORT PULL-DOWN MENU.

THIS WILL SAVE TWO FILES.

- 1. .CSc = Data file needed by Plan Analyst to recreate Correction report for editing.
- 2. _CR.RTF = ACTUAL CORRECTION REPORT. USE THIS FILE TO SEND A REPORT TO ANOTHER OFFICE OR TO LOAD INTO A WORD PROCESSOR SUCH AS MICROSOFT WORD. (EG. MYPROJECT_CR.RTF)

OPEN PARKING GARAGE

BASIC INFORMATION



- 1. ENTER INFORMATION ABOUT THE PROJECT.
- 2. **SELECT** USE OF GARAGE.
- 3. SELECT ACCESS TO UPPER LEVELS.
- 4. ENTER NUMBER OF TIERS.
- 5. ENTER FLOOR AREA PER TIER (NOTE: ALL TIERS ARE THE SAME SIZE)
- 6. ENTER THE HEIGHT OF GARAGE.

- 7. SELECT ADDITIONAL FEATURES.
- 8. CLICK THE CONTINUE BUTTON.

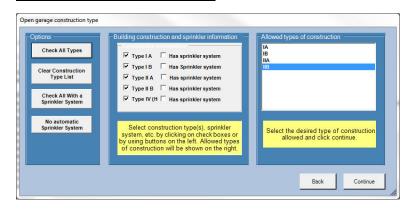
PROPERTY AND EXTERIOR WALL



FOR EACH SIDE:

- 1. SELECT LOT LINE, STREET, ANOTHER BUILDING, ETC.
- ENTER REQUIRED PROPERTY DISTANCES.
- ENTER THE LENGTH OF WALL ON THIS SIDE.
- 4. ENTER TOTAL LENGTH OF OPENINGS ON THIS SIDE.
- 5. ENTER TOTAL WALL AREA PER TIER INCLUDING OPENINGS PER TIER.
- 6. ENTER TOTAL AREA OF OPENINGS PER TIER.
- 7. IF OPENINGS ARE 30 INCHES OR MORE IN HEIGHT, THEN CHECK BOX

BUILDING CONSTRUCTION



- 1. YOU MAY EITHER CLICK A BUTTON TO CHECK MULTIPLE CONSTRUCTION TYPES OR CLICK CHECK BOXES BESIDE THE TYPE OF CONSTRUCTION THAT YOU ARE CHECKING.
- 2. IF THE BUILDING HAS A SPRINKLER SYSTEM, YOU MAY EITHER CLICK A SPRINKLER BUTTON OR SPRINKLER CHECK BOXES.

THIS SCREEN IS INTERACTIVE

THE LIST BOX WILL CHANGE TO SHOW THE ALLOWED TYPES OF CONSTRUCTION EACH TIME YOU MAKE A CHANGE. THIS ALLOWS YOU TO QUICKLY AND EFFICIENTLY TRY DIFFERENT OPTIONS.

THE ALLOWED TYPES OF CONSTRUCTION WILL SHOW ON THE RIGHT SIDE. SELECT CONSTRUCTION TYPE THAT YOU ARE USING. IF YOU WANT TO CHECK ONLY ONE TYPE, SELECT ONLY ONE TYPE AND THEN THE CONTINUE BUTTON.

THE PROJECT DESCRIPTION IS NOW COMPLETE AND THE CODE STUDY WILL BE CREATED.

THE REPORT IS DISPLAYED ON THE MAIN SCREEN.

THE REPORT IS DIFFERENT BUT THE USE OF THE CODE STUDY REPORT IS THE SAME AS DESCRIBED ABOVE.

CORRECTION REPORT

SEE DETAILS ABOVE ABOUT THE CORRECTION REPORT. THE QUESTIONS WILL BE DIFFERENT BUT THE PROCEDURE WILL BE THE SAME AS DESCRIBED ABOVE.

ALL DIGITAL (PAPERLESS) CODE STUDIES

WHAT IS NEEDED?

- 1. COMPUTER WITH 2 MONITORS CONNECTED (1 TO DISPLAY PLAN ANALYST AND 1 TO DISPLAY AUTODESK)
- 2. PLAN ANALYST SOFTWARE
- 3. AUTODESK DESIGN REVIEW SOFTWARE (CURRENTLY, FREE OF CHARGE FROM AUTODESK)



USE THE FEATURES OF AUTODESK DESIGN REVIEW TO GET INFORMATION (DIMENSIONS, SQUARE FEET, ETC). ENTER THE INFORMATION INTO PLAN ANALYST. AS YOU CREATE THE CORRECTION REPORT, COPY AND PASTE REQUIRED CORRECTIONS FROM PLAN ANALYST TO THE CALLOUT BOXES IN AUTODESK DESIGN REVIEW. USING THIS SYSTEM, YOU HAVE REVIEWED THE PLANS WITHOUT HANDLING A PAPER COPY OF THE PLANS.

THIS SYSTEM SPEEDS UP THE PLAN CHECK PROCESS, ADDS CONVENIENCE AND A POPULAR GREEN FACTOR FEATURE.

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